



*Where Dice
and Cards
are King!*

2024 Instructions

I don't think these guys will suck. We are decent in a lot of ways, not Excellent in very many but solid starting for 80 starts, solid middle relief and plenty of fairly good closer innings is a good start. Some punch here and there on offense but the bottom of the order won't have too many glory moments. All in a reasonable team that will be capable of stealing games from the best of teams and perhaps of dropping games to the worst of teams. I guess we will have to play the games and find out.

Starting Line-ups

Lineup A vs Left ~ bat right	Lineup B Standard vs Left	Lineup C Vs L, bat L	Lineup D Vs R Screwballer	Lineup E Std Vs R	Lineup F Vs R, bat L
	7 Farmer, Kyle		8 Outman, James	7 Happ, Ian	
	8 Outman, James		9 Castellanos, Nick	8 Outman, James	
	3 Goldschmidt, Paul		3 Goldschmidt, Paul	3 Goldschmidt, Paul	
	5 Machado, Manny		7 Nootbaar, Lars	9 Nootbaar, Lars	
	D Martinez, J.D.		D Martinez, J.D.	D Martinez, J.D.	
	9 Castellanos, Nick		5 Machado, Manny	5 Machado, Manny	
	2 Gomes, Yan		4 Sosa, Edmundo	4 Garcia, Luis	
	4 Sosa, Edmundo		2 Gomes, Yan	2 Gomes, Yan	
	6 Correa, Carlos		6 Correa, Carlos	6 Correa, Carlos	
	All Leftys		Webb, Logan Perez, Eury Cabrera, Edward Greene, Hunter Burnes, Corbin Hendricks, Kyle Avila, Pedro Musgrove, Joe Stroman, Marcus	All Other Righties	

Platoons / Lineups

- **Do not remove** Outman, Machado, Martinez, once they are in the game.
- **Rarely remove** Correa, Nootbaar, Gomes (can hit for them if we are behind in 8th or 9th and there is a PH who is much better).
- If your **Lefty Starter comes out** Farmer and Castellanos come out for Happ and Nootbaar. If we are ahead Sosa can stay for defense but you may have to hit for him late if we fall behind.
- If **Righty Starter gives way** to a lefty reliever you can PH Castellanos or Farmer. Early in the game only PH them for a big at-bat. Later in the game you can be more aggressive with this. Defense will suffer and eventually Taylor will probably end up in RF.

Injuries

See the chart on the next page to find the backup. Often the injury backup will need to bat in the last third of the order, sliding folks up.

Position by Position:

C	Gomes starts all games and only comes out for injuries or a very late PH if behind. Rodriguez backs him up.
1B	Goldschmidt starts them all and never comes out. Farmer is the injury backup.
2B	Garcia starts most games. Sosa starts against lefties and Screwball rightys. Sosa is the better defensive player but has limited innings so he comes in to play defense for the final 3-6 outs after a late game Garcia at bat.
3B	Machado starts and never comes out. Farmer or Sosa are the injury backups.
SS	Correa starts and never comes out. Farmer or Sosa are the injury backups.
OF	Outman starts all games in CF and never comes out. The rest of the outfield (CF and RF) are a series of platoons and match-ups. Nootbaar starts in RF against the RHP Castellanos in RF v LHP. Happ in LF v RHP and Farmer in LF v LHP. All but Castellanos and Farmer are 2 fielders so no need to stress about D. Taylor is also a 2 on the bench (can't hit) if we made too many switches and still need D to finish.
DH	Martinez is the DH every day. He does not own a glove.

Player Usage Limitations:

- Sosa (279 Ab's) but does not start much. The other low AB guys never start and won't have an issue.

Baserunning and Other Strategy

- Typical **Stealing** decisions - 70%. Outman, Happ, Nootbaar most likely.
- Score at 60%; 50% with two outs; 40% with two outs and the bottom 2 in the order coming up.
- Send trailers to second aggressively, to third conservatively.
- Send low percentage trailer when tying or go ahead run is coming to the plate at 70% or less.
- Who to Pinch Run: Taylor (thru 15) most likely, could stay for D or could just run.
- Who to **H&R** and when: Nobody and Never.
- When to **Sacrifice or Squeeze**: Hardly ever. We forgot to practice this skill in spring training.

Defense

- Throwing Defense:** Use the chart below to guide you. Override to throw home on the winning run in the 9th. This chart should keep the double play in order more often, at least that is the intent.

Two Outs Throwing				Less Than Two Outs Throwing			
Play at	... on a	Throw if	cut if trailer	Play at	... on a	Throw if	cut if trailer
Home	Single	<70%	<40%	Home	Single	<60%	<40%
Home	Double	<75%	<40%	Home	Double	<70%	<40%
Third	Single	<85%	< lead runner	Third	Single	<70%	<40%

Best Defense

C	1B	2B	SS	3B	LF	CF	RF
Gomes	Goldschmidt	Sosa	Correa	Machado	Happ	Outman	Nootbaar
Rodriguez	Farmer	Garcia	Farmer	Farmer	Nootbaar	Taylor	Taylor
		Farmer	Sosa	Sosa	Farmer	Nootbaar	Castellanos

Intentional Walks

- The mega-boppers when men are on and 1B open, but not when there are more mega-boppers right behind them. I do not use it much except to get to a weak clutch hitter in key situations in close games.

Primary Entry Signage for The Casino



Starting Pitching Rotation

Away Games - Look Here			
Opp.	Game #1	Game #2	Game #3
BAG	Walker	Oviedo	Lorenzen
PBC	Walker	Oviedo	Lorenzen
SBM	Walker	Oviedo	Lorenzen
SCT	Walker	Oviedo	Gallen
CDS	Walker	Oviedo	Gallen
OBB	Walker	Oviedo	Gallen
UTP	Walker	Oviedo	Gallen
AGN	Walker	Lorenzen	Scherzer
CHI	Walker	Oviedo	Scherzer
STL	Walker	Oviedo	Scherzer
VBS	Walker	Oviedo	Lorenzen

Home at Las Vegas			
Opp.	Game #1	Game #2	Game #3
BAG	Scherzer	Gallen	Lorenzen
PBC	Scherzer	Gallen	Lorenzen
SBM	Scherzer	Gallen	Lorenzen
SCT	Scherzer	Gallen	Oviedo
CDS	Scherzer	Gallen	Oviedo
OBB	Scherzer	Gallen	Oviedo
UTP	Scherzer	Gallen	Oviedo
AGN	Scherzer	Lorenzen	Walker
CHI	Scherzer	Gallen	Walker
STL	Scherzer	Gallen	Walker
VBS	Scherzer	Gallen	Lorenzen

Divisional Games – ROAD GAMES				
Opp.	Game #1	Game #2	Game #3	Game #4
CDS	Oviedo	Gallen	Scherzer	Walker
OBB	Oviedo	Gallen	Scherzer	Walker
UTP	Oviedo	Gallen	Scherzer	Walker

Divisional Games – HOME GAMES				
Opp.	Game #1	Game #2	Game #3	Game #4
CDS	Oviedo	Gallen	Scherzer	Walker
OBB	Oviedo	Gallen	Scherzer	Walker
UTP	Oviedo	Gallen	Scherzer	Walker

THE STARTERS NEED TO GO DEEP: Think Augusta not Vegas. The formula for success is for the starter to go deep and hand it off to low inning closers. Other than Lorenzen, starters must finish the 6th if not tired. If Lorenzen is available in your series he pitches in mop up games and throws a lot of innings when he does.

Gallen (7*) 20 starts	He will try to pitch 7 innings, can go 8 or finish if he has a nice lead. If tired early let him go at least 6 and let Lorenzen finish it out. If we get back in the game let the middle relievers carry us to the closer.
Oviedo (6) 20 starts	6IP minimum, will try to pitch 7, can go 8 but cannot finish. Same Gallen when tired.
Scherzer (7) 20 starts	Feast or famine with a great card v R offset by 4.6 homers and 8 diamonds. If they are solo shots and he will be fine. 6IP minimum and tries to pitch 7.
Walker (7) 20 starts	Still a #3 quality starter, tries to pitch 6 or 7 innings and turn it over to the pen.
Lorenzen (5) 10 starts	Five innings minimum. If leading the pen can pitch the 6 th . Only goes deep in blowouts either way.

THE CLOSERS: Helsley and Suarez are 9th inning closers, but they only have 65 innings between them so they don't go in the 8th or in extras. Strzelecki is also a 37 inning closer v R but is not as helpful in lefty lineups. If we need closers in all games, use each of them once for one inning. If we are in game 3 and you have not used my closers in games 1 and 2, they can pitch the 8th and 9th (two different guys). The three closers combined average just over 1 inning per game (3 in a three game set, 4 in a 4 game set).

Sims and Farmer are deep innings solid set up guys (7th and 8th innings) that will hopefully bridge the starters to the 9th inning closer. They can also pitch the 9th if we are behind or tied. Tonkin is a legit middle relief guy. Lorenzen will have 100 innings in the bullpen and is the Mop-Up guy unless he starts in your series. **ONLY TONKING AND LORENZEN pitch earlier than the 7th inning.** Starters must do their share.

Helsley	37 ip	Closer #1. He closes the first game of the series that we need a closer.
Suarez	28 ip	Closer #2 Only hits on card are homers. Some walks but fewer homers to R. He closes the second game of the series that we need a closer.
Strzelecki	37 IP	Closer #3. Solid closer v R, will make the home team nervous against L. But we will need his 37 innings. 1 inning per 3 game series, either in the 8 th or 9 th .
Sims	61 ip	Setup. A killer card spoiled by walks. First choice to bridge starter to closer. Balanced. Pitches 7 th and 8 th of close games, or in extras.
Farmer	75 ip	Setup and Middle. A little better vs R but balanced. Can bridge the starter to the closer. Pitches 7 th and 8 th of close games or in extras.
Tonkin	80 ip	Long man First in if the starter is tired and it is still a game. Can go multiple innings. Set-up quality card, can pitch 7 th or 8 th if other setup guys are tired. Can pitch in extras.
Lorenzen	100 ip	Mop-Up Guy. Use and abuse in games we have lost. Can't possible over use him, hopefully you won't have cause to think about it.